User Interface

The user interface of the application will appear the same to all users, it will be developed as a mobile application for the main mobile operative systems (iOS and Android), and it must be user-friendly and intuitive. To show how the application will look like some mockups of the user interface are present in the document (mockups are realized for iOS operative system).

After downloading the application from the store of the OS. At the first start it shows a screen where the user must insert all the relevant data (name, surname, important addresses and trip preferences) to fit the most its desires, it is included also the possibility to sync Travlendar+ with a Google account.

Once the application is set, the first screen that will appear to the user at each startup is the main screen that shows up a calendar, where he can add his events.

When the user chooses to add an event pressing the button on the bottom right corner, the application shows a screen where he can insert the details of it.

To manage the trips between home and an event, or between two events, the user can press the button on the bottom left side of the screen and the main screen will change to show the trips.

When a trip is selected the user can manage it, changing its characteristics like the means of transport, the number of passenger various preferences.

When the application need to communicate messages to the user, while it’s open and the screen is turned on, it will show a pop up, otherwise it will send a notification to the user.